

Thunderbird District Klondike Derby Sandy Hook March 10, 2018

Jesse McClellan, Event Chair Phone: 848-469-5968 Email: belmart40@gmail.com

This year the Klondike Derby will be held at Fort Hancock and Sandy Hook Proving Ground National Historic Landmark. We are anticipating an excellent turnout for this event and it will be a challenge filled adventure with a different spin than normal for all Scouts and Webelos participating. Instead of using map and compass to navigate the course, we will be using a GPS and the course will be set up like a geocaching course. The boys will be allowed to use their phone and should download one of the following free apps to use to navigate the course.

Preferred Apps



Free GPS by CodeBurners

Parking this year will be in I Lot. Please plan on unloading the boys and equipment in these parking lots. Please do not park in any other lots, as the park is open to the public during the event.

The fees for this year's event are as follows: \$10.00 per youth participant Adults are free!!! All units must have 2 adults at the event for Youth Protection Additional patches are available for \$3.00 each

Once registered online, call Jesse McClellan to get an arrival time. Arrival times will begin at 9:00 am so please arrive early and check-in at the registration table as close to your arrival time as possible.

Unit leaders must pre-register the patrols/sleds and pay registration fee online: www.monmouthbsa.org/tb-klondike.





Boy Scout



Start collecting the equipment on the supply list. Practice up on scout skills. Including entering coordinates into a GPS unit as this will be how you will navigate the course.

You will be using Degrees, Minutes, Seconds To enter into the GPS

When you get to I Lot, proceed to the registration desk. Once the patrol roster is complete, you will receive scoring sheets & maps, and details on the event. It's suggested units work out who will be the patrol navigator and be familiar with using the GPS unit or app.

No Patrol will be allowed to proceed to Hard Times until they have checked in at the registration desk

Send your Scouts to the town of Hard Times where the Scouts will be inspected (and may be tested on skills and asked to demonstrate how to properly use a GPS app) before they start their adventure. Every Scout must bring a can of unexpired soup to turn in at Hard Times for Scouting for Food. Follow signs to the Starting Line.

The Klondike Derby is a one-day event that will test all scout skills, including the ones without a merit badge, such as teamwork. On their own for the day, a patrol will traverse an orienteering course that covers most of the Fort Hancock and Sandy Hook Proving Ground National Historic Landmark. They will be challenged at various Towns to demonstrate and be scored on a specific set of scout skills, teamwork, and scout spirit.

There will be multiple towns to test Scout's skills, including the town of Hard Times. Each town has a maximum score of 100 points. Scouts will be given a map of the park along with coordinates of all the towns. They must visit all towns in the order specified and demonstrate their knowledge of scout skills to the satisfaction of the Mayor and his Town Council. All challenges are solvable with the use of the Scout Handbook and/or Field Book (**Patrols will be able to use their phones**).

The involvement of adults on the course with Scout Patrols is not allowed unless cleared with the Governor. The Scouts are encouraged to demonstrate their ability to think and act independently. **Webelos must be accompanied by adults**. The adults accompanying the Webelos should be there to guide and help the boys not to take over and do it for them. Remember this is a learning experience for the boys.







The scoring is as follows: At each town the Scouts and Webelos can earn up to 100 points. For every minute under 150 minutes of time a patrol/den takes to complete the course, one point will be added to a Patrol's score to a maximum of 100 points; one point will be deducted for every minute in excess of 150 minutes that it takes a Patrol to complete the course. The course will close at 4:00pm.

Try not to write on or damage your map or scorecard. You will be given only one to 'Survive' with. You may bring a plastic sheet protector.

Be prepared. You may use any of the other resources you find on the way. (No liquid fuel of any kind – use of any type of lighter fluid is strictly prohibited.)

DELAY TIME: Each Mayor has been instructed to record any delay time a patrol/den may encounter (the time elapsed once a town has been located until the time the patrol/den is presented with its challenge). It is ultimately the responsibility of the Patrol Leader to make sure this is recorded. Delay Time is deducted from the overall time so that only the actual travel time and problem solving time count towards the patrol/den achievement. At Lunchiak each patrol will be given exactly 60 minutes of Delay Time to give them enough time to eat and cleanup without being penalized in their score.

Thunderbird District does not have sole use of Fort Hancock or Sandy Hook Proving Ground National Historic Landmark for this event. Please remind your Scouts and Scouter they are sharing this facility and are in the public eye. They are expected to look and act like Scouts including following the Boy Scout Oath, Law, Outdoor Code and the Principles of Leave No Trace. Sandy Hook is a carry in carry out facility you must take all your garbage including your garbage home with you.



